

Derivative-Free Multi-Agent Optimization

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Contents

Distributed Multi-agent Optimization

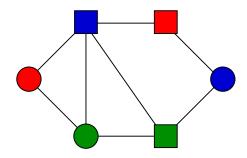
Stochastic Derivative-free Optimization (Single Agent)

Inexact, Distributed, Multi-agent Optimization

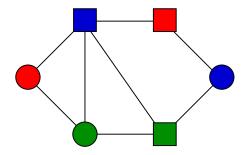










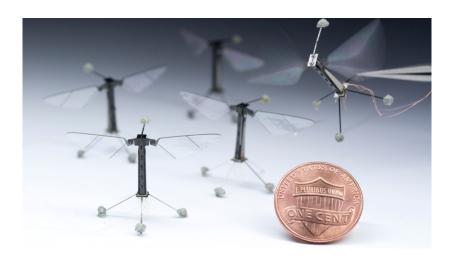












Credit: RoboBees Project, Harvard University



Problem Statement

- ▶ Each agent has objective $f_i(x)$ which can only be observed with additive noise $\bar{f}_i(x) = f_i(x) + \epsilon$
- $ightharpoonup \epsilon$ has zero mean and finite variance
- lacksquare X is an is a nonempty, closed, convex subset of \mathbb{R}^n



Outline

Goa

Agents connected by a network cooperatively minimize the global objective though they only have knowledge of their individual objectives (and shared information from the network).

- Aim: Distributed Multi-agent Derivative-free Optimization
 - At iteration j, agent i builds a model m_j^i using observed values of \bar{f}_i .
 - Communicate where they are going to their neighbors in the network.
 - ▶ Take the information from their neighbors for iteration j + 1.

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- Today: Distributed Multi-agent Optimization with Inexact Subproblems

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- Today: Distributed Multi-agent Optimization with Inexact Subproblems
- ► First: Single agent case

We want to solve:

$$\underset{x \in \mathbb{R}^n}{\text{minimize}} f(x)$$

when $\nabla f(x)$ is unavailable and we only have access to noise-corrupted function evaluations $\bar{f}(x)$.



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Such noise may be deterministic (e.g., from iterative methods) or stochastic (e.g., from a Monte-Carlo process).

Model-based methods are one of the most popular methods when ∇f is unavailable, and the only recourse when noise is deterministic.



We analyze the convergence of our method in the stochastic case:

$$\overline{f}(x) = f(x) + \epsilon,$$

where ϵ is identically distributed with mean 0 and variance $\sigma^2 < \infty$.



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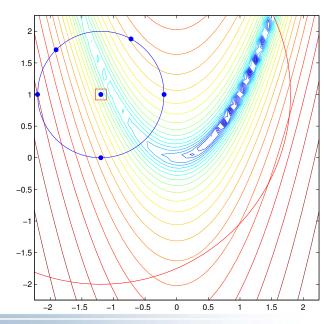
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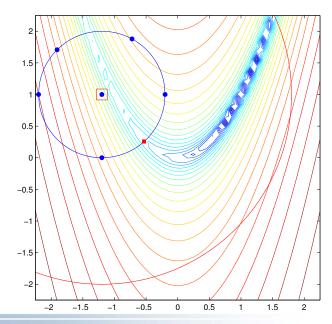
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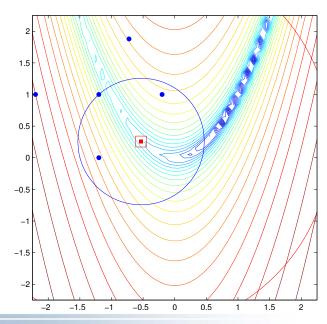
This is equivalent to solving:

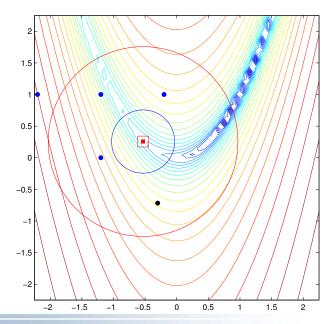
$$\underset{x}{\operatorname{minimize}} \ \mathbb{E}\left[\overline{f}(x)\right].$$

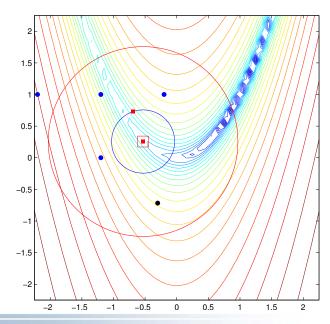


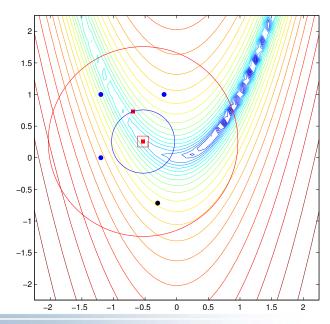


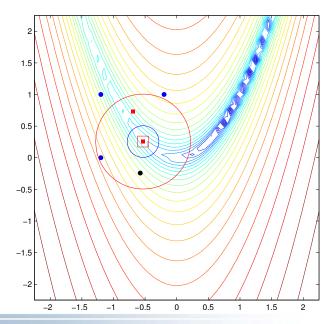


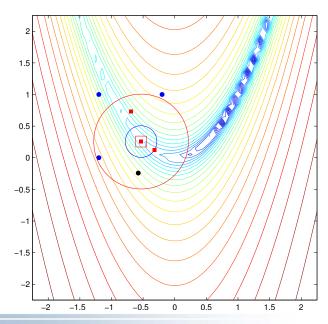


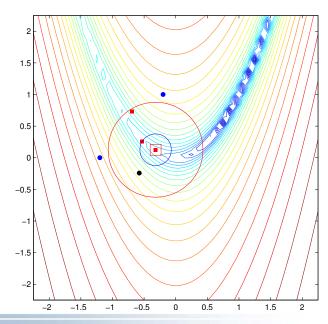


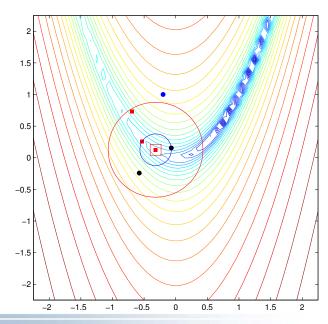


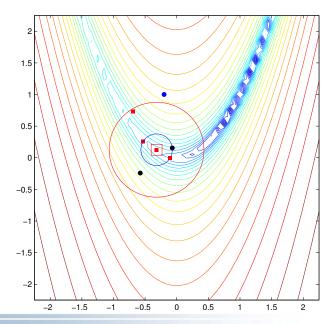


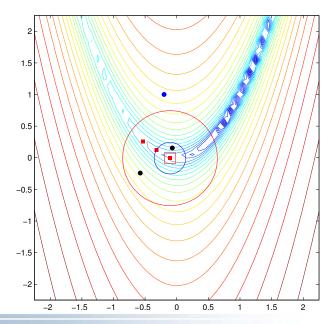


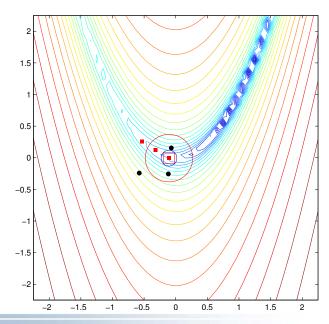


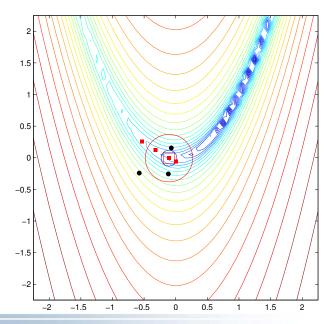


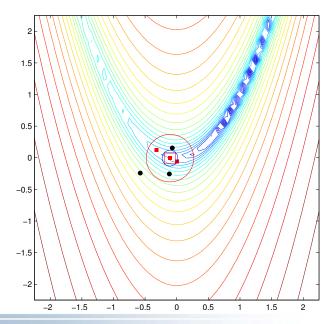




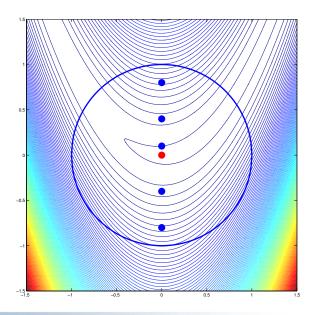








Strongly ∧-poised Sets





$$x^{k+1} = x^k + a_k G(x^k)$$

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- Response Surface Methodology
 - Build models using a fixed pattern of points, for example, cubic, spherical, or orthogonal designs among many others.

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- Response Surface Methodology
 - Build models using a fixed pattern of points, for example, cubic, spherical, or orthogonal designs among many others.
- Repeated Sampling
 - Take a favorite method and repeatedly evaluate the function at points of interest.

- ▶ How to define a_k ?
- What pattern creates models that best fit the function?
- ▶ Repeated evalutations provide information about the noise ϵ , not f.

Overview

We therefore desire a method that

- 1. Adjusts the step size as it progresses
- 2. Does not use a fixed design of points
- 3. Does not repeatedly sample points

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We therefore desire a method that

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We'd like the class of possible models to be general.

κ -fully Linear model

Definition

If $f \in LC$ and \exists a vector $\kappa = (\kappa_{ef}, \kappa_{eg})$ of positive constants such that

the error between the gradient of the model and the gradient of the function satisfies

$$\|\nabla f(y) - \nabla m(y)\| \le \kappa_{eg} \Delta \ \forall y \in B(x; \Delta),$$

the error between the model and the function satisfies

$$|f(y) - m(y)| \le \kappa_{ef} \Delta^2 \ \forall y \in B(x; \Delta),$$

we say the model is κ -fully linear on $B(x; \Delta)$.



α -probabilistically κ -fully Linear model

Definition

Let $\kappa = (\kappa_{ef}, \kappa_{eg})$ be a given vector of constants, and let $\alpha \in (0, 1)$. Let $B \subset \mathbb{R}^n$ be given. A random model m_k generated at the kth iteration of an algorithm is α -probabilistically κ -fully linear on B if

$$P\left(m_{k} \text{ is a } \kappa\text{-fully linear model of } f \text{ on } B \middle| \mathcal{F}_{k-1}\right) \geq \alpha$$
,

where \mathcal{F}_{k-1} denotes the realizations of all the random events for the first k-1 iterations.



Regression Models can be α -probabilistically κ -fully Linear

Theorem

For a given $x \in \mathbb{R}^n$, $\Delta > 0$, $\alpha \in (0, 1)$,

- ▶ $Y \subset B(x; \Delta)$ is strongly Λ -poised,
- ▶ The noise present in \bar{f} is i.i.d. with mean 0, variance $\sigma^2 < \infty$,
- ▶ $|Y| \ge C/\Delta^4$,

Then there exist constants $\kappa = (\kappa_{ef}, \kappa_{eg})$ (independent of Δ and Y) such that the linear model m regressing Y is α -probabilistically κ -fully linear on $B(x; \Delta)$.



In traditional trust region methods, if $x^k + s^k$ is the minimizer of m_k , the success of moving from x^k to $x^k + s^k$ is measured by

$$\rho_k = \frac{f(x^k) - f(x^k + s^k)}{m_k(x^k) - m_k(x^k + s^k)}$$



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In the stochastic case, a similar calculation is not obvious.

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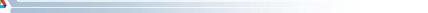


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$$\rho_{k} = \frac{F_{k}^{0} - F_{k}^{s}}{m_{k}(x^{k}) - m_{k}(x^{k} + s^{k})}$$



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Algorithm 1: A trust region algorithm to minimize a stochastic function

```
Set k=0:
Start
Build a \alpha-probabilistically \kappa-fully linear model m_k on B(x^k; \Delta_k);
Compute s^k = \arg\min_{s: ||x^k - s|| \le \Delta_k} m_k(s);
if m_k(s^k) - m_k(x^k + s^k) \ge \beta \Delta_k then
     Calculate \rho_k = \frac{F_k^0 - F_k^s}{m_k(x^k) - m_k(x^k + s^k)};
     if \rho_k \geq \eta then
          Calculate x^{k+1} = x^k + s^k: \Delta_{k+1} = \gamma_{inc}\Delta_k:
     else
     x^{k+1} = x^k; \Delta_{k+1} = \gamma_{dec} \Delta_k;
     end
else
     x^{k+1} = x^k; \Delta_{k+1} = \gamma_{dec} \Delta_k;
end
k = k + 1 and go to Start;
```

Under what assumptions will our algorithm converge almost surely to a first-order stationary point?

- ► Assumptions on *f*
- ▶ Assumptions on ϵ
- Assumptions on algorithmic constants

Assumption

On some set $\Omega \subseteq \mathbb{R}^n$ containing all iterates visited by the algorithm,

- f is Lipschitz continuous
- ightharpoonup
 abla f is Lipschitz continuous
- f has bounded level sets

Assumption

The additive noise ϵ observed when computing \bar{f} is independent and identically distributed with mean zero and bounded variance σ^2 .



Assumption

The constants $\alpha \in (0,1)$, $\gamma_{dec} \in (0,1)$, and $\gamma_{inc} > 1$ satisfy

$$\alpha \geq \max \left\{ \frac{1}{2}, 1 - \frac{\frac{\gamma_{inc} - 1}{\gamma_{inc}}}{4\left[\frac{\gamma_{inc} - 1}{2\gamma_{inc}} + \frac{1 - \gamma_{dec}}{\gamma_{dec}}\right]} \right\},$$

where

- ightharpoonup lpha is the lower bound on the probability of having a κ -fully linear model,
- ho $\gamma_{dec} \in (0,1)$ is the factor by which we decrease the trust region radius,
- $ightharpoonup \gamma_{inc} > 1$ is the factor by which the trust radius is increased.

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If
$$\gamma_{inc} = 2$$
 and $\gamma_{dec} = 0.5 \implies \alpha \ge 0.9$.
If $\gamma_{inc} = 2$ and $\gamma_{dec} = 0.9 \implies \alpha \ge 0.65$.

Proof Outline

Theorem

If the above assumptions are satisfied, our algorithm converges almost surely to a first-order stationary point of f.



Further Information and Current Work

Preprint on Optimization Online

"Stochastic Derivative-free Optimization using a Trust Region Framework"

Code

Just ask: jmlarson@anl.gov



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- ► Generalizing results to ensure a practical algorithm converges.
 - For example, not requiring α -probabilistically κ -fully linear models every iteration.

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- ► Generalizing results to ensure a practical algorithm converges.
 - For example, not requiring α -probabilistically κ -fully linear models every iteration.
- ▶ Smartly constructing α -probabilistically κ -fully linear models.

Problem Statement

minimize
$$\mathbb{E}\left[\sum_{i=1}^{N} \bar{f}_i(x)\right]$$

subject to $Ax \leq b$
 $x \in X$

- ▶ Each agent has objective $f_i(x)$ which can only be observed with additive noise $\bar{f}_i(x) = f_i(x) + \epsilon$
- ► Each *f_i* is convex
- $ightharpoonup \epsilon$ has zero mean and finite variance
- ightharpoonup X is an is a nonempty, closed, convex subset of \mathbb{R}^n



Problem Statement

$$\underset{x}{\mathsf{minimize}} \quad \sum_{i} f_{i}(x)$$

$$\begin{array}{ll} \underset{x}{\text{minimize}} & \sum_{i} f_{i}(x_{i}) \\ \\ \text{subject to} & x_{i} = x_{j} & \forall (i, j) \in \mathcal{E} \end{array}$$



Problem Statement

minimize
$$f(x)$$

subject to $Ax \le b$
 $x \in X$

or

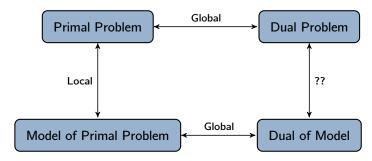
minimize
$$f(x) + g(z)$$

subject to $Ax + Bz = c$



Lagrangian dual decomposition methods (Nedić, Ozdaglar, Johansson, more)

Challenge for using the dual when constructing models:





Primal Methods using Consensus (Tsitsiklis, Bertsekas)

► Can be quite slow

Iterates have the form:

$$x_i^{k+1} = \sum_{j=1}^N w_{ij} x_j^k - a d_i^k$$

where a is a step size, d_i^k is an element of the subdifferential of f_i at x_i^k .



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$$f(y^k) \le f^* + aL^2C_1 + \frac{NLBC_2}{k} \sum_{i=1}^N ||x_i^0|| + \frac{N}{2ak} \left(\text{dist}(y^0, X^*) + aL \right)^2$$

Nedić, Ozdaglar (2009)



Alternating Direction Method of Multipliers (ADMM)

- Developed in the 1970s (Hestenes, Powell, Eckstein)
- Roots in the 1950s (Dantzig, Wolfe, Benders)
- ▶ Equivalent or similar to many other algorithms

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- Equivalent or similar to many other algorithms
 - Douglas-Rachford splitting
 - Spingarn's method of partial inverses
 - Dykstra's alternating projections
 - Proximal methods
 - Bregman iterative methods
 - ► More...

ADMM

minimize
$$f(x) + g(z)$$

 x
subject to $Ax + Bz = c$ (1)

has augmented Lagrangian

$$L_{\rho}(x, z, \mu) = f(x) + g(z) + \mu^{T} (Ax + Bz - c) + \frac{\rho}{2} ||Ax + Bz - c||_{2}^{2}$$



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Algorithm 2: Traditional ADMM



Previous inexact ADMM methods

Algorithm 3: Deng, Yin (2013) Generalized ADMM



Previous inexact ADMM methods

Algorithm 3: Deng, Yin (2013) Generalized ADMM

```
Pick Q \succeq 0 and symmetric P, z^0, \mu^0, \rho; for k = 0, 1, \ldots do  \begin{vmatrix} x^{k+1} = \arg\min_x L_{\rho}(x, z^k, \mu^k) + \frac{1}{2}(x - x^k)P(x - x^k); \\ z^{k+1} = \arg\min_z L_{\rho}(x^{k+1}, z, \mu^k) + \frac{1}{2}(z - z^k)Q(z - z^k); \\ \mu^{k+1} = \mu^k + \rho \left(Ax^{k+1} + Bz^{k+1} - c\right); \end{aligned} end
```

- ► Fixed matrices P and Q
- ► Still dealing with arg min_x f



Our approach

Algorithm 4: Our modification of ADMM

Pick initial values
$$z^0$$
, μ^0 , ρ ;
for $k = 0, 1, 2, ...$ do
$$\begin{vmatrix} x^{k+1} = \\ \arg \min_x f(x^k) + \nabla_x f(x^k)^T (x - x^k) + \frac{1}{2} (x - x^k)^T \nabla_x^2 f(x^k) (x - x^k) \\ + (\mu^k)^T (Ax + Bz^k - c) + \frac{\rho}{2} \|Ax + Bz^k - c\|; \\ z^{k+1} = \arg \min_z L_\rho(x^{k+1}, z, \mu^k); \\ \mu^{k+1} = \mu^k + \rho \left(Ax^{k+1} + Bz^{k+1} - c\right); \end{aligned}$$

Our approach

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Pick initial values
$$z^{0}$$
, μ^{0} , ρ ;
for $k = 0, 1, 2, ...$ do
$$\begin{vmatrix} x^{k+1} = \\ \arg\min_{x} f(x^{k}) + \nabla_{x} f(x^{k})^{T} (x - x^{k}) + \frac{1}{2} (x - x^{k})^{T} \nabla_{x}^{2} f(x^{k}) (x - x^{k}) \\ + (\mu^{k})^{T} (Ax + Bz^{k} - c) + \frac{\rho}{2} \|Ax + Bz^{k} - c\|; \\ z^{k+1} = \arg\min_{z} L_{\rho}(x^{k+1}, z, \mu^{k}); \\ \mu^{k+1} = \mu^{k} + \rho \left(Ax^{k+1} + Bz^{k+1} - c\right); \end{vmatrix}$$

end

Assumption

Assume f is convex and twice continuously differentiable in the region of interest so $\nabla^2 f(x^k)$ is well-defined.



Assumption

There exists a saddle point to problem (1). In other words, there exists points x^* , z^* , μ^* satisfying

$$\nabla_z g(z^*) + B^T \mu^* = 0$$
$$\nabla_x f(x^*) + A^T \mu^* = 0$$
$$Ax^* + Bz^* = c$$

Define $||x||_A^2 = x^T A x$ and

$$y^* = \begin{bmatrix} x^* \\ z^* \\ \mu^* \end{bmatrix}, y^k = \begin{bmatrix} x^k \\ z^k \\ \mu^k \end{bmatrix}, H_k = \begin{bmatrix} \nabla_x^2 f(x^k) + \rho A^T A & 0 & 0 \\ 0 & \rho I & 0 \\ 0 & 0 & \frac{1}{\rho} I \end{bmatrix}$$



Lemma

Iterates generated by our algorithm satisfy

$$||y^{k} - y^{*}||_{H_{k}}^{2} - ||y^{k+1} - y^{*}||_{H_{k}}^{2} \ge ||x^{k} - x^{k+1}||_{(\nabla_{x}^{2} f(x^{k}) + \rho A^{T} A - \frac{1}{\beta} A^{T} A)}^{2} + (\frac{1}{\rho} - \beta) ||\mu^{k} - \mu^{k+1}||^{2}$$

for all $\beta > 0$.



Lemma

Iterates generated by our algorithm satisfy

$$\begin{aligned} \left\| y^{k} - y^{*} \right\|_{H_{k}}^{2} - \left\| y^{k+1} - y^{*} \right\|_{H_{k}}^{2} & \geq \left\| x^{k} - x^{k+1} \right\|_{(\nabla_{x}^{2} f(x^{k}) + \rho A^{T} A - \frac{1}{\beta} A^{T} A)}^{2} \\ & + \left(\frac{1}{\rho} - \beta \right) \left\| \mu^{k} - \mu^{k+1} \right\|^{2} \end{aligned}$$

for all $\beta > 0$.

▶ This shows y^k converges to y^* if $\nabla^2 f(x^k) \succ 0$.



Lemma

Iterates generated by our algorithm satisfy

$$\begin{aligned} \left\| y^{k} - y^{*} \right\|_{H_{k}}^{2} - \left\| y^{k+1} - y^{*} \right\|_{H_{k}}^{2} & \geq \left\| x^{k} - x^{k+1} \right\|_{(\nabla_{x}^{2} f(x^{k}) + \rho A^{T} A - \frac{1}{\beta} A^{T} A)}^{2} \\ & + \left(\frac{1}{\rho} - \beta \right) \left\| \mu^{k} - \mu^{k+1} \right\|^{2} \end{aligned}$$

for all $\beta > 0$.

- ▶ This shows y^k converges to y^* if $\nabla^2 f(x^k) \succ 0$.
- ▶ This shows y^k converges to some \bar{y} if $\nabla^2 f(x^k) \succeq 0$.



Example: General ℓ_1 Regularized Loss Minimization

Consider the problem

$$minimize I(x) + \lambda ||x||_1$$

where / is any convex loss function. In ADDM form, we can write this:

$$\underset{x}{\mathsf{minimize}} \quad I(x) + g(z)$$

subject to
$$x - z = 0$$

where
$$g(z) = ||z||_1$$
.



Example: General ℓ_1 Regularized Loss Minimization

Consider the problem

minimize
$$I(x) + \lambda ||x||_1$$

where / is any convex loss function. In ADDM form, we can write this:

minimize
$$l(x) + g(z)$$

subject to $x - z = 0$

where
$$g(z) = ||z||_1$$
.

► Instead of solving the *x*-update exactly, solving the quadratic approximation can be faster.



Results

$$\operatorname{minimize} \sum \left(\log \left(-b_i(a_i^T x) \right) \right) + \lambda \left\| x \right\|_1$$

where a_i are rows in a feature matrix A and b is a response vector.

- ▶ Boyd's exact minimization (for a large problem) takes a total of 4928 iterations (summing over all agents)
- Solving only a single Newton step takes 1700 iterations



Concerns and Assumptions

Concerns

- ► Time varying network
- Asynchronous updates
- ▶ Delays in communication
- Nonconvex agent objectives

Concerns and Assumptions

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- ► Time varying network
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Assumptions

- Constant network
- Synchronized updates
- ▶ No delays in communication
- Convex agent objectives

Thanks

Questions?

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